

Flames of War: 1986 Modern COLD WAR



WARPAC FORCE LISTS

v4.0

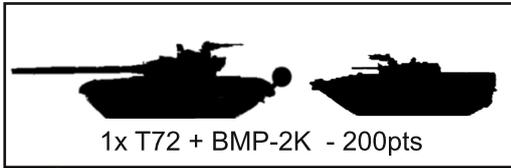
WARPAC

USSR - SOVIET TANK REGIMENT (TR)

RELUCTANT - CONSCRIPT

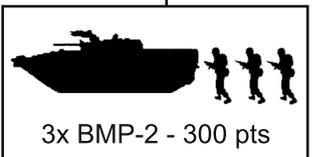
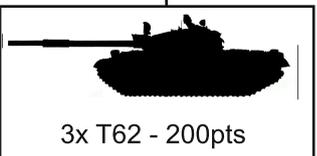
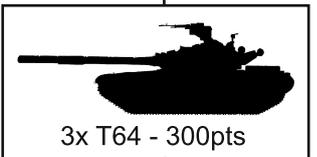
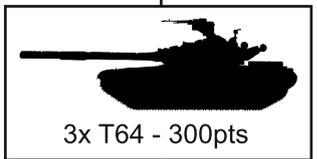
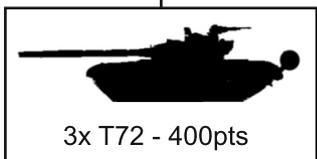


HQ

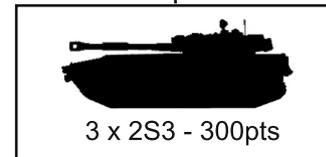
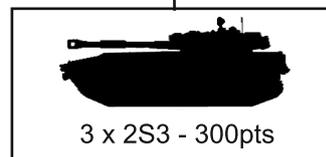
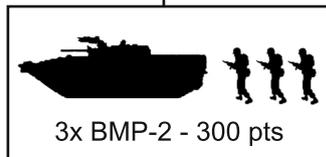


The Red Army had a strict organisation, Tank Regiments and Motor Rifle Regiments were the building blocks of the RED ARMY. You must take a HQ and at least 3 Company Platoons in any force, and may only take one each of the Battalion, Regiment and Divisional Support options.

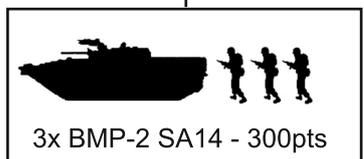
COMPANY



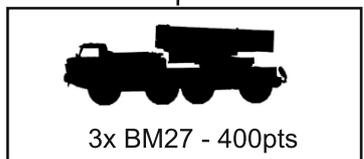
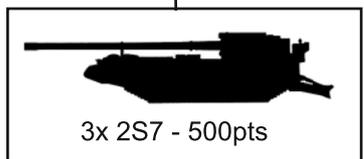
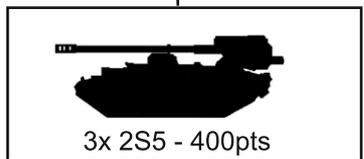
BATTALION SUPPORT



REGIMENT SUPPORT



DIVISIONAL SUPPORT



SOVIET INFANTRY

SOVIET MECHANISED INFANTRY (3 x BMP-2)

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

SOVIET MECHANISED AA INFANTRY (3 x BMP-2) 12 Men

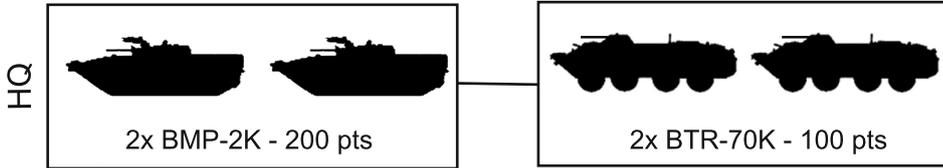
Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st Squad	3 man crew + STRELA AA
2 nd Squad	3 man crew + STRELA AA
3 rd Squad	3 man crew + STRELA AA

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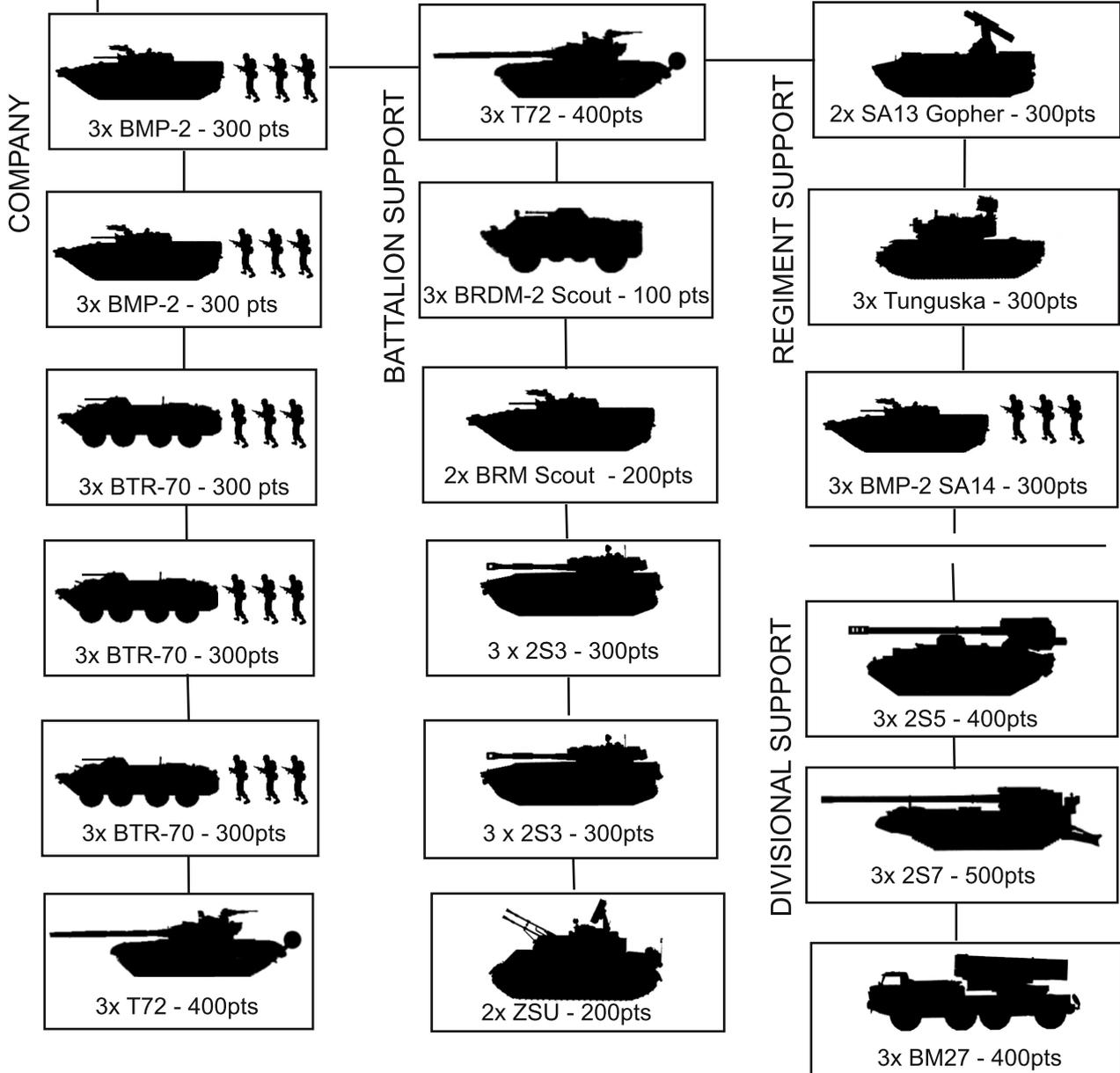
USSR - Soviet Motor Rifle Regiment (MRR)

RELUCTANT - CONSCRIPT



The Red Army had a strict organisation, Motor Rifle Regiments were the building blocks of the RED ARMY. You must take a HQ and at least 3 Company Platoons in any force, and may only take one each of the Battalion, Regiment and Divisional Support options.

NOTE - Tank Divisions had Motor Rifle Regiments which only contained BMP's therefore the HQ and three Platoons should be BMP if you intend to collect a Tank Division Regiment.



SOVIET INFANTRY

SOVIET MECHANISED INFANTRY (3 x BMP-2/ BTR-70) 20 Men

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	6 men (2 x 3 man Fire team) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	6 men (2 x 3 man Fire team) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	6 men (2 x 3 man Fire team) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

SOVIET MECHANISED INFANTRY (3 x BMP-2) 12 Men

Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st AA Squad	3 man crew + STRELA AA
2 nd AA Squad	3 man crew + STRELA AA
3 rd AA Squad	3 man crew + STRELA AA

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USSR - SOVIET GUARDS ARMY

CONFIDENT - TRAINED



HQ

1x T80 + MTLB Rhk - 200pts

1x BMP + MTLB Rhk - 100pts

The Soviet Guards had a strict organisation, Tank Regiments and Motor Rifle Regiments were the building blocks of Soviet Guards Divisions. You must take a HQ and at least 3 Company Platoons in any force, and may only take one each of the Battalion and Regiment Support options. A force with two Tank Platoons or more should have a Tank Company HQ, any other combination should use the Motor Rifle Company HQ.

COMPANY

3x T80 - 500pts

3x T80 - 500pts

3x T80 - 500pts

3x BMP - 400pts

3x BMP - 400pts

3x BTR - 200pts

BATTALION SUPPORT

2x BDRM Scout - 100pts

2x BRM Scout - 300 pts

2x SA-9 Gaskin - 100pts

2x SA13 Gopher - 300pts

3 x 2S3 - 400pts

3 x BM21 - 300pts

REGIMENT SUPPORT

1x MI-2 Hoplite OH- 100pts

2x ZSU - 200pts

2x Tunguska - 300pts

2 x BM27 - 500pts

3 x 2S5 - 500pts

3 x 2S7 - 600pts

SOVIET GUARDS INFANTRY

SOVIET MECHANISED INFANTRY (3 x BMP-2)

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

SOVIET MECHANISED INFANTRY (3 x BTR-70)

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

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USSR - AIRBORNE (VDV)

FEARLESS - TRAINED



HQ



1x BTR-K - 100pts

Soviet Airborne were designed to advance swiftly in Air-mobile operations and capture key objectives supported by long range artillery, and hold them for the massed armour to catch up. The HQ and a minimum of 3 Company platoons must be selected before any Battalion, Regiment or Divisional support options are taken.

COMPANY



3x BTR-D - 300pts



3x BTR-D - 300pts



3x BMD Scout - 300pts



2x Mi24 Hind - 600pts



2x Mi24 Hind - 600pts



2x Mi24 Hind - 600pts

BATTALION SUPPORT



3x ASU85 - 300pts



3x ASU85 - 300pts



3x BTR-RD - 300pts



3x BTR-RD - 300pts

REGIMENT SUPPORT



1x Mi2 Hoplite - 100pts

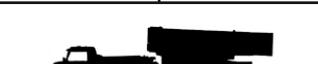


1x Mi24 HIND-F - 300pts



2x BTR-D SA13 - 200pts

DIVISIONAL SUPPORT



3x BM27 - 400pts



3x 2S7 - 500pts

SOVIET AIRBORNE INFANTRY

SOVIET AIR MECH INFANTRY (3 x BMD) 12 Men

Platoon HQ	1 st Squad acts as HQ
1 st Squad	4 men (in a single Fire team) RIFLE TEAM + RPG-7V
2 nd Squad	4 men (in a single Fire team) RIFLE TEAM + RPG-7V
3 rd Squad	4 men (in a single Fire team) RIFLE TEAM + RPG-7V

SOVIET AIR MECH INFANTRY (3 x BTR-D) 24 Men

Platoon HQ	1 st Squad acts as HQ
1 st Squad	10 men (2 x 5 man Fire teams) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	10 men (2 x 5 man Fire teams) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	10 men (2 x 5 man Fire teams) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

SOVIET AIR MOBILE INFANTRY (2 x Mi-24) 16 Men

Platoon HQ	1 st Squad acts as HQ
1 st Squad	8 men (2 x 4 man Fire team) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 man Fire team) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

SOVIET AIR MOBILE INFANTRY (2 x BTR-D) 12 Men

Platoon HQ	3 men in a single fire team RIFLE TEAM
1 st Squad	3 man crew + STRELA AA
2 nd Squad	3 man crew + STRELA AA
3 rd Squad	3 man crew + STRELA AA

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EAST GERMANY GDR - NATIONAL VOLKS ARMEE (NVA)



TANK REGIMENT

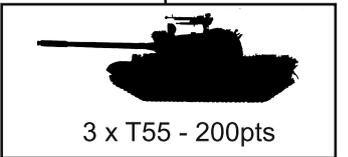
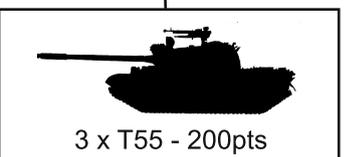
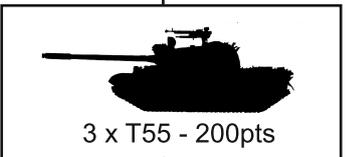
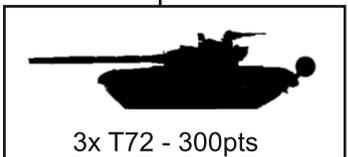
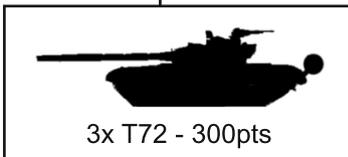
RELUCTANT - CONSCRIPT

HQ

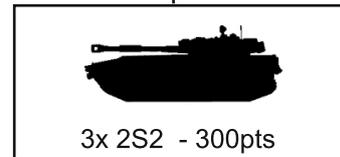
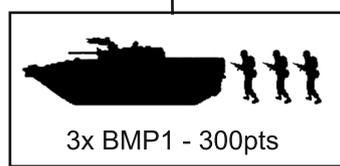
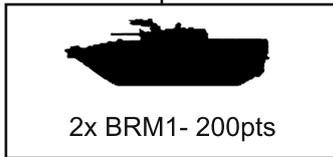
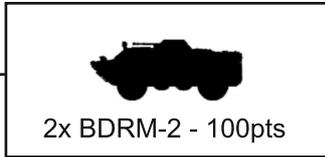


The NVA used a combination of obsolete tanks and upgraded T-72's in their Tank Regiments and would have been the Spearhead of any incursion or assault across the IGB. A minimum of 3 Company platoons must be selected before any Battalion, Regiment or Divisional support options are taken.

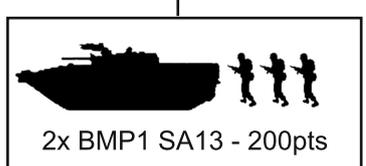
COMPANY



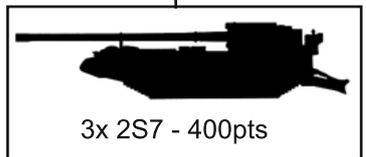
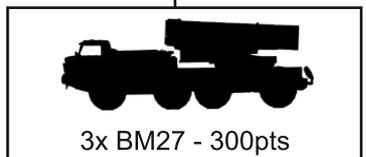
BATTALION SUPPORT



REGIMENT SUPPORT



DIVISIONAL SUPPORT



NVA TANK REGIMENT INFANTRY

NVA MECHANISED INFANTRY (3 x BMP-1)

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

NVA MECHANISED AA INFANTRY (2 x BMP-1) 12men

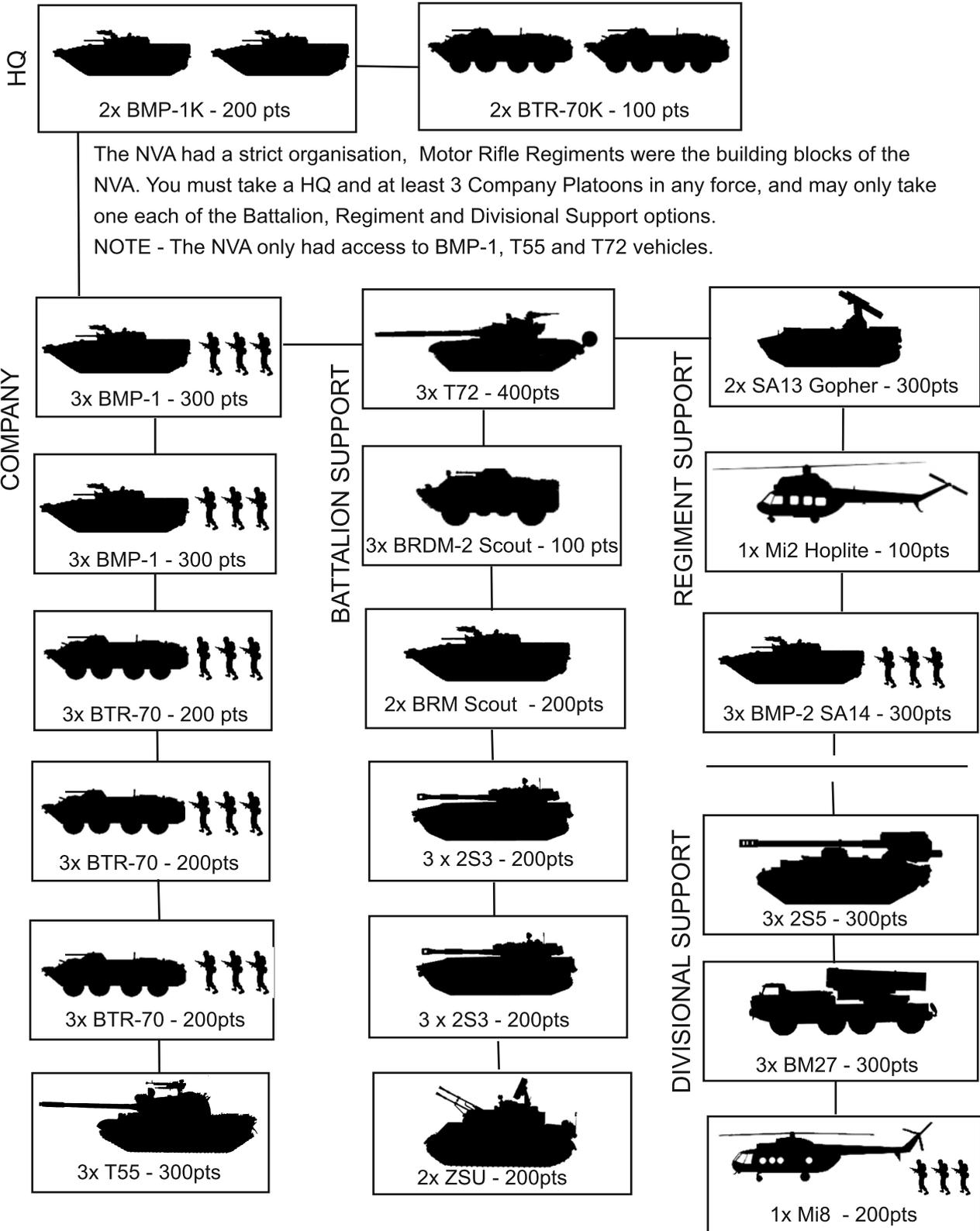
Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st Squad	3 man crew + STRELA AA
2 nd Squad	3 man crew + STRELA AA
3 rd Squad	3 man crew + STRELA AA

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East Germany GDR- (NVA) Motor Rifle Regiment (MRR)

RELUCTANT - CONSCRIPT



NVA TANK REGIMENT INFANTRY

NVA MECHANISED INFANTRY (3 x BMP-1) 20 men

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	6 men (2 x 3 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

NVA MECHANISED INFANTRY (3 x BTR-70) 26 men

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

NVA MECHANISED AA INFANTRY (3 x BMP-1) 12 men

Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st Squad	3 man crew + STRELA AA
2 nd Squad	3 man crew + STRELA AA
3 rd Squad	3 man crew + STRELA AA

NVA AIRMOBILE INFANTRY (1 x Mi 8) 26 men

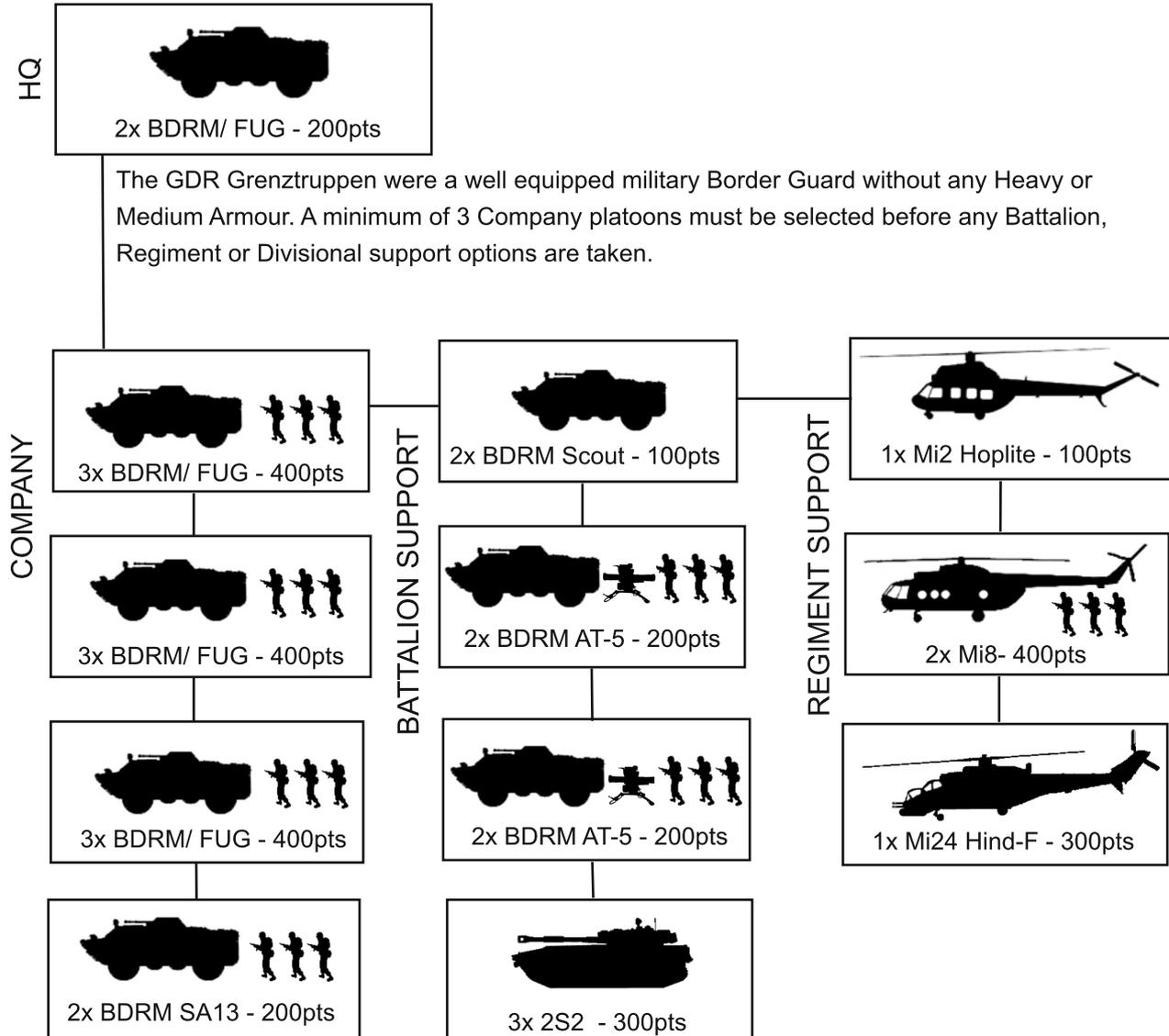
Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

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EAST GERMANY GDR - Grenztruppen der DDR

BORDER GUARDS

CONFIDENT - TRAINED



GDR Grenztruppen INFANTRY

GDR MECHANISED INFANTRY (3 x BRDM/FUG)

Platoon HQ	4 men RIFLE TEAM + RPG-7
1 st Squad	4 men RIFLE TEAM + RPG-7
2 nd Squad	4 men RIFLE TEAM + RPG-7

GDR AA INFANTRY (2 x BMP-1) 12 Men

Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st Squad	3 man crew + STRELA AA
2 nd Squad	3 man crew + STRELA AA
3 rd Squad	3 man crew + STRELA AA

GDR MECHANISED INFANTRY (2 x BRDM/FUG) 8 Men

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	3 man crew + AT-5 SPANDREL
2 nd Squad	3 man crew + AT-5 SPANDREL

GDR MECHANISED INFANTRY (2 x Mi-8) 34 Men

Platoon HQ	2 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
4 th Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

WARPAC

POLAND - Polish Army

RELUCTANT - CONSCRIPT



HQ



2x T72 - 200pts



1x OT62 + GAZ - 100pts

The Polish Army uses a combination of obsolete tanks and upgraded T-72's in their Tank Regiments and is flexible in the use of it's Regiments allowing Polish units to have tailor made Companies. A minimum of 3 Company platoons must be selected before any Battalion, Regiment or Divisional support options are taken.

COMPANY



3x T72 - 300pts



3x T55 - 200pts



3x T55 - 200pts



3x OT64 - 200pts



3x OT64 - 200pts



3x OT64 - 200pts

BATTALION SUPPORT



2x BDRM-2 - 100pts



2x BRM - 200pts



1x Mi2 Hoplite - 100pts



3x 2S2 - 200pts



3x 2S3 - 300pts

REGIMENT SUPPORT



2 x ZSU - 200pts



2 x SA13 Gopher - 200pts



3x BM21 - 200pts

DIVISIONAL SUPPORT



2x BM27 - 200pts



1x Mi8 - 200pts



1x Mi24 Hind-F - 200pts

POLISH INFANTRY

POLISH MECHANISED INFANTRY (3 x OT64) 28 Men

Platoon HQ	4 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

POLISH AIRMOBILE INFANTRY (1 x Mi 8) 27 Men

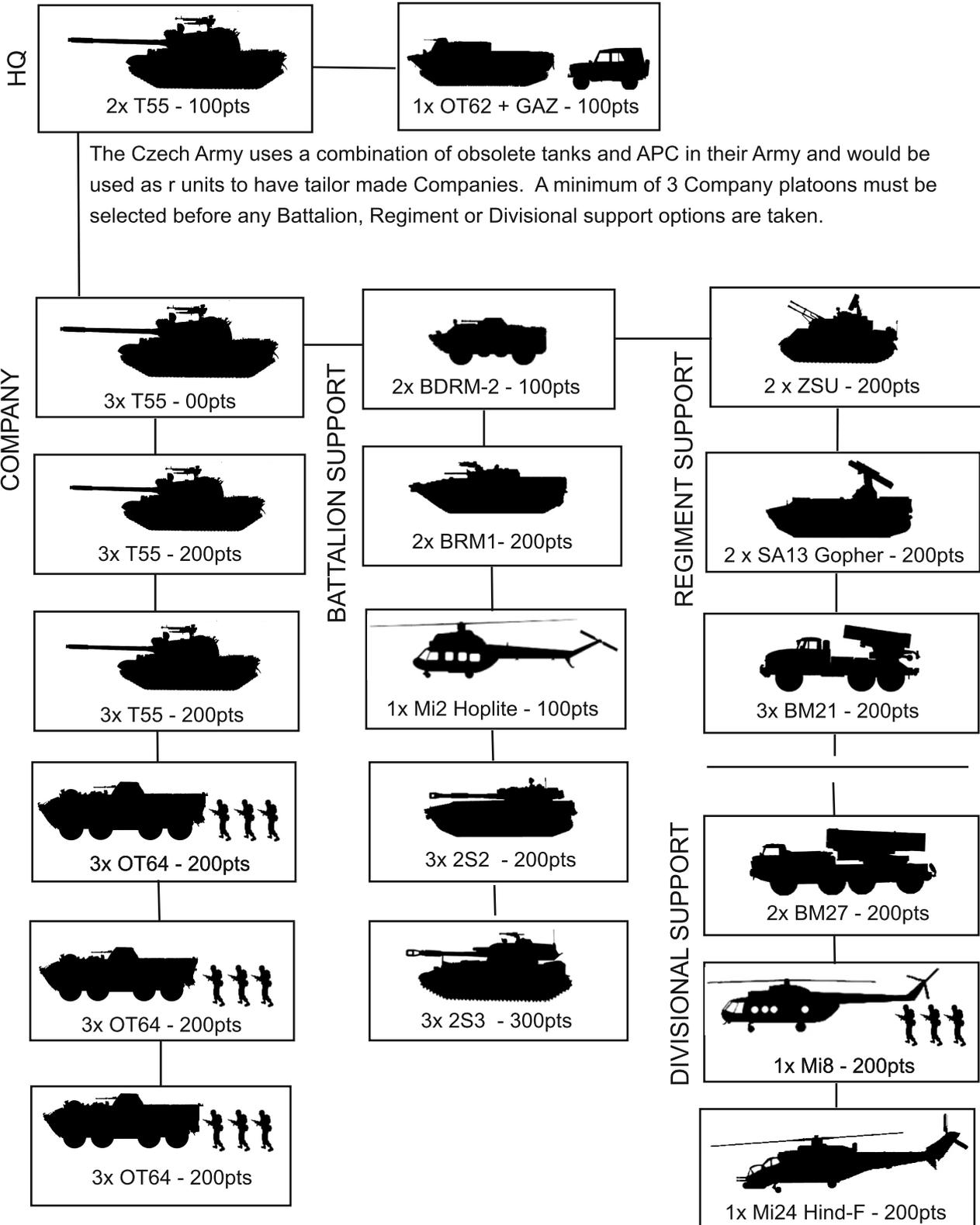
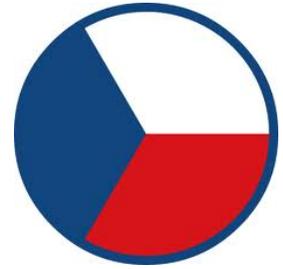
Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

WARPAC

CZECHLOVAKIA - Armáda České republiky ČSLA

ARMY

RELUCTANT - CONSCRIPT



CZECH INFANTRY

CZECH MECHANISED INFANTRY (3 x OT64) 28 Men

Platoon HQ	4 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

CZECH AIRMOBILE INFANTRY (1 x Mi 8) 27 Men

Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V



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HUNGARY - Magyar Honvédség

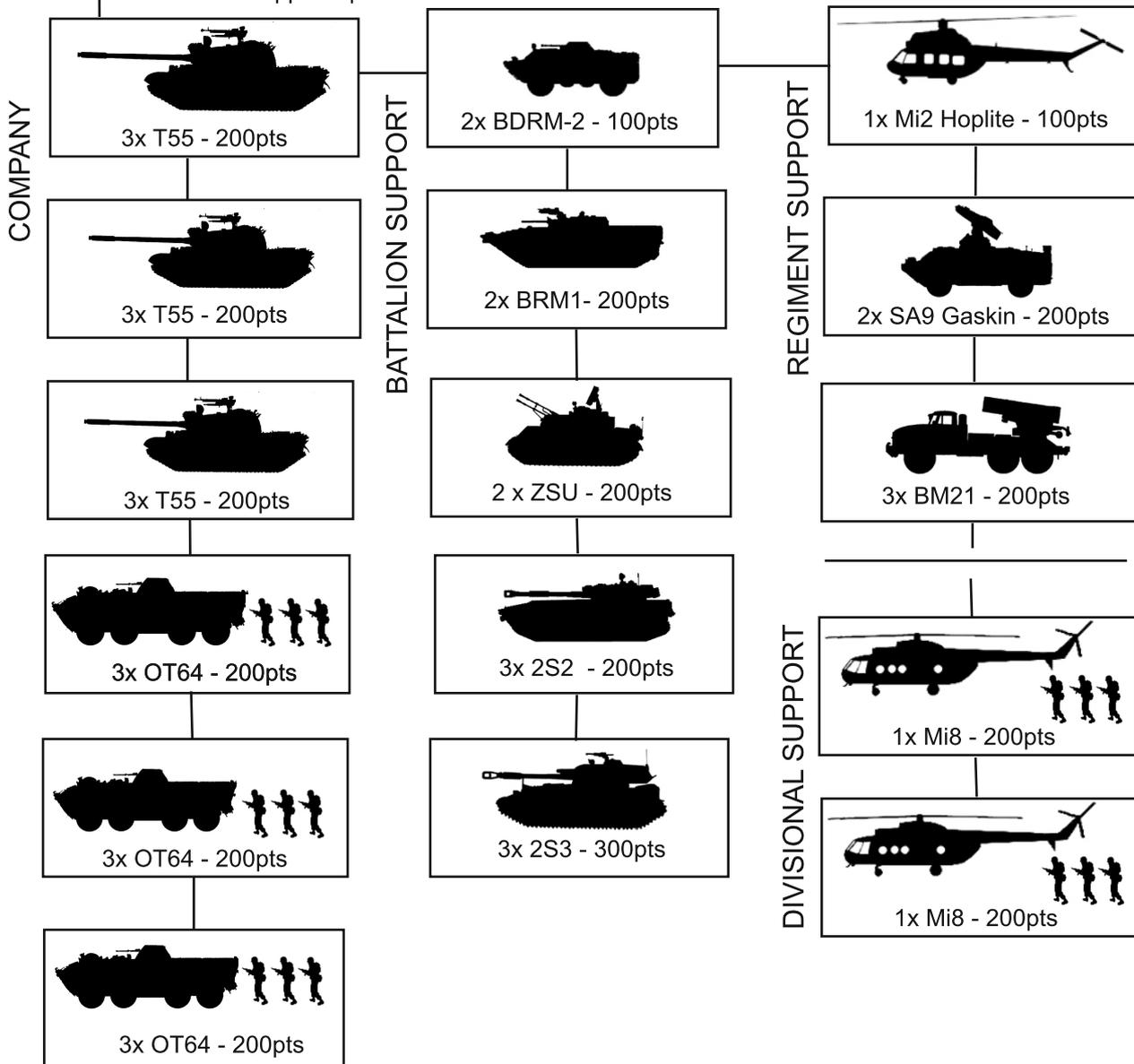
Hungarian Army



RELUCTANT - CONSCRIPT



The Hungarian Army is poorly equipped and uses a combination of obsolete tanks and equipment, it does however field this in large numbers. The Hungarian army would be unlikely to take part in WARPAC operations and would be used for rear security and supporting main thrusts. A minimum of 3 Company platoons must be selected before any Battalion, Regiment or Divisional support options are taken.



HUNGARIAN INFANTRY

HUNGARIAN MECHANISED INFANTRY (3 x OT64) 28 Men

Platoon HQ	4 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V

HUNGARIAN AIRMOBILE INFANTRY (1 x Mi 8) 27 Men

Platoon HQ	3 men (in a Single Fire team) RIFLE TEAM
1 st Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
2 nd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V
3 rd Squad	8 men (2 x 4 men fireteam) RIFLE TEAM + RPK RIFLE TEAM + RPG-7V